

Tyton Summer Offensive 2019 - Company Roster

Player Name:

Faction: France

Theater Selector: Battle of France

Current Logistics Points:

Company HQ (Captain Or Major) (1)	Experience Level	Number of Models Alive In Unit	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
1					

Company HQ Infantry Squads (2)	Experience Level	Number of Models Alive In Unit	Upgrades (Weapons, skills, etc)	Base Point Cost (Per man)	Current XP
1					
2					

Platoon Lieutenants (2)	Experience Level	Number of Models Alive In Unit	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
1					
2					

Medics (0-2)	Experience Level	Number of Models Alive In Unit	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
1					
2					

Artillery/Air Observers (0-2)	Experience Level	Number of Models Alive In Unit	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
1					
2					

Infantry Squads (4-12)	Experience Level	Number of Models Alive In Unit	Upgrades (Weapons, skills, etc)	Base Point Cost (Per man)	Current XP
1					
2					
3					
4					

5	
6	
7	
8	
9	
10	
11	

12

Machine Guns (0-2)	Experience Level	Number of Models Alive In Unit	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
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1						
2						
	Mortars (0-2)	Experience Level	Number of Models Alive In Unit	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
1						

2

Sniper (0-2)	Experience Level	Number of Models Alive In Unit	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
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1						
2						
	Anti-Tank (0-2)	Experience Level	Number of Models Alive In Unit	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
1						

2

Artillery (0-2)	Experience Level	Number of Models Alive In Unit	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
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1					
2					
	Armoured Cars (0-2)	Experience Level	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
1					

2	
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	AC: Early War Motorcycle w/ Sidecar (0-4)	Experience Level	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
1					
2					
3					
4					
	Tanks and SP Guns (0-2)	Experience Level	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
1					
2					
	Tows (0-4)	Experience Level	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
1					
2					
3					
4					
	Transports (0-1 per Infantry unit)	Experience Level	Upgrades (Weapons, skills, etc)	Base Point Cost	Current XP
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					